

GET IN THE GAME...

This year's theme for character education and in turn the kick-off assemblies is board games. We will try to 'play' a different game each month and then connect the theme for that month with the game we play at the kick-off assembly. Below are the themes for the months along with the tentative game for the kick off assembly.

Month	Theme	Game
September	Appreciation	Monopoly
October	Integrity	Sorry
November	Accountability	Cranium
December	Kindness	Topple
January	Imagination	Pictionary
February	Tolerance/Diversity	Twister
March	Courage	Checkers/Chess
April	Diligence	Candyland
May	Morality	Life

We also are planning on making a display of all the students that are recognized for exhibiting the trait for that month. For example, if you saw Sally Smith appreciating someone or something, you would fill out a ticket and give it to Sally Smith. Sally will then take it to the library and put it in the basket. Mrs. Ferguson will then make up a game piece for that month with Sally's name on it and put it on display. We will keep the names up all year and add to it as we go. We hope to encourage kids to 'Get in the game...' by getting their name included in the display. I know as a teacher we have about a million things to do in a day, so Julie and I will try to send out reminders to help you remember to hand out the tickets to students.

<p style="text-align: center;"><u>Sally Smith</u></p> <p style="text-align: center;">has been recognized for</p> <p style="text-align: center;">Appreciation</p>
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